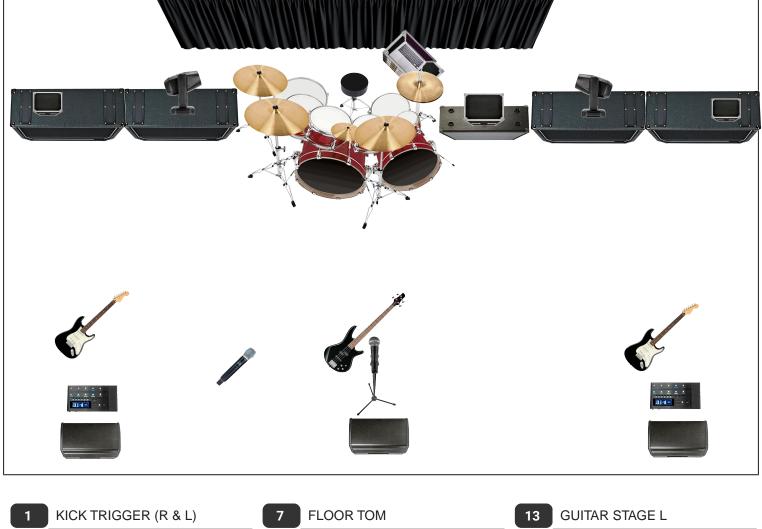
DUSK STAGE PLOT



1 KICK TRIGGER (R & L)	7 FLOOR TOM	13 GUITAR STAGE L
2 KICK RIGHT (mic'd)	8 HI HAT	14 GUITAR STAGE R
3 KICK LEFT (mic'd)	9 RIDE	15 CENTER MAIN VOCAL
4 SNARE	10 OVERHEAD 1	16 WIRELESS VOCAL
5 TOM 1	11 OVERHEAD 2	17 **SYNTH TRACK
6 TOM 2	12 BASS AMP DI	

Steve Crane - Bass/Center Main Vocals (SM58 Mic Supplied)

Please add vocal Delay around 200ms/20% feedback/20% volume

Tim Beyer - Guitar Stage Right-Direct from pedal

Steve Gross - Guitar Stage Left-Direct from pedal

David Swanson - Drums

Dana Ignarski - Wireless Vocals (Wireless Mic Supplied, IN EAR MONITORS Supplied)

Please add vocal Delay around 200ms/20% feedback/20% volume

FRONT MONITORS:

Kick, Snare, Hi Hats, Guitar Stage Right, Guitar Stage Left, Center Main Vocal, Wireless Vocal, **Synth Track DRUM MONITOR: Completely Muted

**SYNTH TRACK (XLR supplied from drum rack)

For soundcheck we play a test track which is comprised of a string section playing, make sure it is prominent in the F.O.H. and MONITOR mix.

Notes for Lighting Director:

We use (2) Moving Head Lights (controlled by the click tracks) that sit on Stage L and Stage R guitar cabs programmed with the music. Dim House lights down to the point where the stage is barely lit and put on a slow moving color chase.

If this is a festival show where we are not using our choreographed lights, if possible, please create an atmospheric mood with dim front lights, slow moving chases, strobes in double kick sections.

-Massive amounts of FOG preferred and appreciated. We can supply our own fog machine also if needed.

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